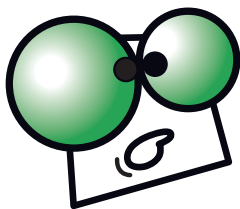




INTERMEDIATE

Challenge 1 – set a target length either by chalk line, or by use of markers on the edge of the wicket. This should be a length which provokes indecision in the batsman as to whether to play forward or back. Player scores a point every time ball lands in this area. Count points and set targets of points per number of deliveries.

Challenge 2 – as per challenge 1, although also rate the shot that the batsman has to play into either attacking shot (zero extra points), defensive shot (1 extra point) or play and miss/leave (2 extra points). Bowler scores extra points only when ball pitches in target zone, and doesn't go down legside.



COACHING TIP

You can either tell the batsman the scoring system for these games or not. You might find that you get a different response from batsmen if they know what's going on so it's worth trying out both options.